



## **OFFICIAL RULEBOOK**

**Updated 08/29/2023**

### **Chapter 1. DEFINITIONS:**

Web site: The Mid-South Cross Country Racing Series web site:

<http://www.msxc racing.com> or <http://msxc.com>

Promoter: The individual, club, or organization hosting and responsible for the event.

Event: Any single race, i.e. Youth, Motorcycle, ATV

“Amateur” events: The main non-Youth motorcycle and ATV races.

“Main” events: Same as Amateur Events

Season: Entire Calendar year beginning with Round 1, normally end of October.

ATV: 4 wheeled all terrain vehicles. 3 wheeled vehicles are not allowed in any competition or use for any reason at any event.

Rules Committee: A group of 2 to 4 knowledgeable personnel, usually event promoters or former promoters, assigned by the Chief

Manager of MSXC for the purpose of rule interpretation, penalty assessment, etc.

This committee may be formed on demand by the

Chief manager at his discretion as deemed necessary. The rule committee may be comprised of the Chief Manager only.

Meet: An activity during which one or more motorcycle or ATV events and related practices for such events are conducted.

Rider: A person who is or will be competing in an event.

### **Chapter 2. GENERAL:**

1. The primary, official mode of communication between the MSXC and riders will be the MSXC Facebook Page. Any official announcements or news will be posted on Facebook. It is the rider’s responsibility to gain access to this information source. Such notices may include cancellations, event location moves, rule changes, etc.

2. Each rider is responsible for the actions of their family, guests, and/or pit crew. Any unnecessary trouble caused by these individuals puts that rider at risk of penalties up to and including disqualification.

3. All riders and race personnel must assess for themselves the course, facilities, existing conditions and other matters relating to safety. All riders and race personnel must rely on their own judgment and assume all risks of participating in competition in any matter.

4. The MSXC DOES NOT PROVIDE MEDICAL INSURANCE. The MSXC event promoters DO NOT PROVIDE MEDICAL INSURANCE unless otherwise posted or advertised by the promoter. Riders are advised to obtain their own insurance.

5. Entry Fees amounts will be as advertised on the official MSXC flier available on the website. "E550000xxxxx" Event Scoring System transponders are required.

6. Gate Fee amount will be as advertised on the website. Children 5 years old or younger are excluded. Others may have the gate fee waived at promoter's discretion.

7. A rider may only ride one machine during any event. A rider who changes machines during a race will be DISQUALIFIED.

8. An adult rider may only ride one event and one class (Motorcycle, or ATV) per day. Adult riders who ride 2 events/classes may be disqualified from both. Adult rider may race both ATV and Motorcycle in the same weekend.

9. Anyone listed as a promoter, or who has pre-ridden the marked course, is prohibited from competing in that event.

10. No rider may pre-ride the marked course on any motorized vehicle. Riders are allowed to walk or ride the course on a bicycle in order to inspect the course. The promoter may limit the area that can be viewed.

11. Spectators are not allowed on the race course. The race course is 25' on either side of the marked course

12. No one except riders officially entered (in the event in progress) may ride on any portion of the course (or practice area if provided). (i.e. no ATV riders are allowed on the course while the Motorcycle event is in progress). Riders on the course who are not part of the event in progress may be penalized, disqualified, and/or asked to leave the event property.

13. NO PIT RIDING IS ALLOWED AT ANY MSXC EVENT!!! Pit riding is defined as riding a motorcycle or ATV to be raced in order to "warm it up" or "practice". No person may operate a motorized vehicle at any time if they do not have a driver's license except for youth riders during youth competitions. A youth rider may ride their machine to the start and from the finish back to their transport vehicle only. Due to safety concerns and tight facilities, any rider who is caught pit riding can be disqualified at the promoter's discretion up to and including losing all series points. Dangerous behavior will not be tolerated at any event. A helmet and all other required protective gear must be worn while riding at ALL TIMES.

Any spectator or rider using a machine for transportation on the event property must operate it in 1st gear, 5MPH max.

Riders may ride their vehicles for necessary transportation to/from start/finish/signup/etc. ONLY IF they are in 1st gear at idle speeds, with helmet. Failure to do so may result in penalties.

14. Race personnel identified by their identifying clothing may ride carefully on the facility while preparing for or managing the events. All race personnel should be identified by consistent markings (e.g. orange colored vests).

15. MSXC events are cross-country events. The course may traverse trails, "fire-roads", fields, and any terrain passable by an offroad motorcycle or ATV.

16. Course lengths will be designed as much as possible such that the fastest motorcycle rider will have no less than 15-minute lap times, and no more than 40 min. Generally, this will be a course length between 6 to 10 miles depending on terrain and weather.

17. AM/PM Motorcycles will race for 2 hours (minimum of 1 hour 55 minutes) based on the projected overall leader's time. ATVs will race for 1.5 hours (minimum 1 hour 25 minutes) based on the projected overall leader's time. In the event, that an event must be stopped early, riders will be scored based on their finish order at the time the event was stopped. If an event is stopped at less than 1 hour (40 minutes for ATV's) from the start of the event, the promoter may restart the event. A race must me run at least 1 hour (40 minutes for ATV's) to count toward overall series points. Classes may be stopped early at the promoter or scorer's discretion due to time constraints, weather conditions, etc. When an early stop is deemed necessary, every effort will be made to ensure all A riders through Masters A are on the course for the minimum time (1:55 on course).

18. A course will be marked using high contrast paper arrows indicating the direction of the course.

19. Anytime "double arrows" are posted on both sides of the trail, then the double arrows represent the limits of the course. Riders must stay between the double arrows where they are posted.

20. All riders must remain on the marked course at all times. The "Course" is considered to be the immediate trail as marked with arrows. The course will extend a maximum of 25 feet to the left or right of the arrows.

21. Riders found off of the course as defined above are subject to penalties up to disqualification.

22. If a rider leaves the marked course for ANY reason, the rider must enter the course in the exact location where they left it (or must re-enter in a location that is farther from the finish line than where they left the course). In cases where this is not practical, the rider must refuse to be scored for the lap where they were off course. Upon completion of the race, it is the rider's responsibility to immediately dismount, and return to the score tent to verify they were not scored for such a lap. Riders who notify the scorer of the "short lap" will be penalized the lap where the mistake was made. Penalty for doing a "short" lap and not notifying the scorer of such error will be disqualification. At the scorers or promoter's discretion, and only with significant compelling reasons, such a disqualification penalty may be reduced to loss of a lap.

23. Ribbon, banners, staked markings, etc. always represent the limit of the course. A rider who rides through any such marking may be penalized up to disqualification. Tearing down course markings can cause serious event problems, and course misses by other riders. Riders must exercise the proper speed and control at all times to avoid damaging any such markings, stakes, or barriers. Damage to, and or passing through such course markings may result in penalties. If a rider is off the course, intentionally tearing down or riding through a bannered area of the course, to reenter the course is a violation of the rules and carries penalties up to disqualification. General minimal penalty is 1 lap.

24. In the event of severe bottlenecks or a traffic jam at a particular obstacle, a rider may get off the course only as far as absolutely necessary to clear the obstacle. The rider must take the shortest line back to the course immediately after clearing the bottleneck, not the shortest line to the finish. On the next lap, the original course must be followed.

25. Slower riders are required to allow faster riders to pass. The slower rider moves the right when possible to be passed on the left. The slower rider must take the first opportunity to allow the faster rider to pass.

26. Blocking, ramming, or any other intentional rider contact is a violation and may be penalized. This is true on the course, checkpoints, and especially the scoring tent.

27. Team tactics will not be allowed. Riders found making a "team" effort to block or otherwise impede another rider may be disqualified from current and at MSXC discretion, next event.

28. Unsportsmanlike conduct by riders or their guests, pit crew, etc. may result in immediate disqualification of respective riders involved. Determination of unsportsmanlike conduct will be the sole discretion of the promoter, officials, or MSXC personnel. Such decisions will be final and not debatable. Unsportsmanlike conduct rules are applied to riders on the course, before the race, and after the race. Inappropriate actions or behavior directed towards any race personnel is considered unsportsmanlike conduct.

29. Fighting, threats, violence or other similar conduct with or to race personnel may result in complete disqualification from the remainder of the series and retroactive loss of all accumulated points.

30. All race personnel, riders, officials, mechanics or anyone associated with the riders must not be under the influence of intoxicants or drugs that could affect their normal mental or physical ability.

### **Chapter 3. RIDERS, ELIGIBILITY, AND CLASSIFICATIONS:**

#### **MINORS, AGE MINIMUMS, GUARDIAN REQUIREMENTS:**

1. No rider under the age of 18 may compete without the written consent (signature on liability releases AND entry forms) of his/her parents or legal guardians present at the meet. An authorized adult acting on behalf of the parents or legal guardians must provide a notarized statement indicating they have been given the authority by the parent or legal guardian to be responsible for the minor during the meet. The parents, or legal guardians or authorized adult must remain present while the rider he/she is responsible for is at the meet.

2. For minor releases, proper identification of both a legal guardian and minor is required. Copy of Birth Certificate or driver license is considered acceptable identification. Non-parental legal guardians must have proper guardianship legal documentation to provide to the promoter.

3. Minimum age to participate in an amateur adult ATV event is 14 years old. Ages are as of the date of the event.

4. Minimum age to participate in an amateur motorcycle event is 12 years old. Minimum age to participate in an amateur motorcycle event on a 250cc or greater displacement Motorcycle is 14 years old. Ages are as of the date of the event.

5. Youth events have specific age requirements for the classes, see Youth Chapter for requirements.

## CLASS TYPES:

6. Classes available/offered: The exact class structure or which classes will be offered for the season will be published on the series website.

7. Youth Classes: Youth Class details are covered in the Youth Chapter.

8. Age Classifications: Within the MSXC skill classifications the following age classifications are available:

- Vet (30 years old or over),
- Senior & ATV 40+ (40 years old or over),
- Super Senior (45 years old or over),
- ATV 50+ (50 years old or over),
- Masters (50 years old or over),
- Silver Masters (55 years old or over)
- Golden Masters (60 years old or over)

ATV classes with identified age requirements (e.g. ATV 14-20 is for riders with qualifying ages 14 or above and 20 or below)

All age divisions may not be offered in all skill divisions. Riders competing in “age based” classes must be the qualifying age at the first event they compete in during the series. A rider may remain in the qualifying class for the remainder of the series if they choose, even if their birth date causes their age to exceed the age limit. Any skill level (i.e. A,B,C) may compete in an age classification that is not explicitly skill level identified (.i.e. Golden Masters, ATV 50+). All age based classes can compete on a machine with engine displacement minimums: 124cc 2 stroke, and 149cc 4 stroke, with a minimum wheelbase of 50 inches. See Youth chapter for differences in youth age rules.

9. Displacement classifications: Within the MSXC skill divisions the following classes may be offered. Each of these classes will be based on the machines actual engine displacement as indicated on the factory cylinder markings or by bore and stroke calculations. A machine may qualify for the class only if its displacement is within the indicated range.

“Light” (i.e. Light A, Light B, Light C). 80-200cc 2-stroke, 149-250cc 4-stroke  
“Heavy” (i.e. Heavy A, Heavy B, Heavy C) 201cc and above 2-stroke, 251cc and

above 4-stroke.

Note: 4-Stroke specific classes may be split. 4-Stroke classes not specifically split will allow any 4-stroke engine size.

10. Skill classification: The MSXC defines 5 separate skill divisions of riders. The intent of these skill level classifications is to allow for fair competition between riders of similar skill levels. Riders should choose the skill classification appropriate for their skill level or risk forced advancement (see Promotion below).

The skill classification descriptions below are relative and do not represent that the MSXC or promoter has assessed the abilities of the riders:

a. Expert: "AA/Pro" – Highest skill level. Riders who must ride in the MSXC expert classes: Current GNCC Pro riders, any other rider who would fall into this skill level based on past performance or organizational rankings. Any rider who rides an Expert/Pro class in ANY other like competition at any time during our series must ride expert in our series for that season. Any rider who qualifies for advancement to Expert by MSXC rules. A rider who meets the following criteria is not forced to ride Expert in the MSXC: 1) was riding at the expert level in another series prior to the start of our series. 2) will not be riding the expert level in the future in the same series. 3) the rider is 100% eligible to move to down to the other series' "A" division prior to the start of our series.

b. Advanced: "A" – High skill level. Any rider who rides in an "A" class in any other like competition, or any rider formally advanced to the A class by the MSXC must ride in an Advanced Class. Any rider who qualifies for advancement to A by MSXC rules.

c. Intermediate: "B" – Medium skill level. Experienced or generally a faster competitor than the Novice class but less than the Advanced class. Any rider who rides in a "B" class in any other like competition, or any rider formally advanced to the B class by the MSXC must ride in an Intermediate Class. Any rider who qualifies for advancement to B by MSXC rules.

d. Novice: "C" – Relatively slower riders as compared to the Intermediate class. These classes are meant for riders who are not at the competitive level of the intermediate class but have enough experience to not be considered beginners.



e. Beginner – Relatively inexperienced or new riders. Riders in this class must not have ever trophied in any cross-country event or non-Youth Motocross event.

f. Youth Classification – See Youth chapter for Youth Class descriptions, requirements, and details.

11. Motorcycle Buddy Class – Entries must be 2 man teams of any skill level. Minimum age is 12, minimum 80cc 2 stroke and minimum 149cc 4 stroke. Riders can ride 2 bikes or one bike. No rider or bike substitutions will be allowed after the race begins.

Buddy teams that are MSXC members/points riders will not receive points if they substitute riders at any event. The same 2 riders must race each race in order to receive points. Riders must alternate laps. Riders may swap only in the designated buddy box that will be located after the score tent. No one except buddy class riders and race officials are allowed inside the buddy box. No spectators are allowed in the buddy box. If riders are using 2 bikes, rider 1 must enter the buddy box and bump his front tire to rider 2's rear tire while rider 2 is standing beside his bike. Then rider 2 can mount his bike and exit the buddy box. If riders are using one bike, then rider 1 must enter the buddy box, come to a complete stop, and dismount the bike. Then rider 2 can mount the bike and exit the buddy box. The buddy box will be a high caution area. Any rider who comes into the buddy box at an unsafe speed may be disqualified.

Any rider who crashes into another rider, bike, spectator, or tears down the ribbon marking the buddy box may be disqualified.

Extreme caution must be used when exiting the buddy box, and merging into race traffic. Any rider who exits the buddy box, and causes another rider to crash may be disqualified.

12. ATV Buddy Class – Entries must be 2 man teams of any skill level. Minimum age is 14, minimum 200cc 2 or 4 stroke. Riders can ride 2 quads or one quad. No rider or quad substitutions will be allowed after the race begins. Buddy teams that are MSXC members/points riders will not receive points if they substitute riders at any event. The same 2 riders must race each race in order to receive points. Riders must alternate laps. Riders may swap only in the designated buddy box that will be located after the score tent.

No one except buddy class riders and race officials are allowed inside the buddy box. No spectators are allowed in the buddy box. If riders are using 2 quads, rider 1 must enter the buddy box and bump his front

tires to rider 2's rear tires while rider 2 is standing beside his quad. Then rider 2 can mount his quad and exit the buddy box. If riders are using one quad, then rider 1 must enter the buddy box, come to a complete stop, and dismount the quad. Then rider 2 can mount the quad and exit the buddy box. The buddy box will be a high caution area. Any rider who comes into the buddy box at an unsafe speed may be disqualified. Any rider who crashes into another rider, quad, spectator, or tears down the ribbon marking the buddy box may be disqualified. Extreme caution must be used when exiting the buddy box, and merging into race traffic. Any rider who exits the buddy box, and causes another rider to crash may be disqualified.

### **CLASS MOVEMENT:**

#### 12. Classification advancement and PROMOTION:

- a. MSXC may make changes to rider classification advancement methods at any time during the season. Advancement method changes made during a series or season will take effect at the end of the season or series (i.e. a change that would cause a rider to move up to a higher skill division would take effect at the end of that season or series and said rider would be advanced based on change made). Exceptions to this will be determined by a vote of the rule committee.
- b. Riders who are, or who expect they will be, riding at the next higher skill level should move to that level on their own accord, without provocation or encouragement from protests or the MSXC. In the interest of good sportsmanship and fair competition, a rider should not wait until they are forced to move to a proper classification.
- c. Riders found riding in a classification with a skill level consistently below their current level ("sandbagging") may be advanced mid-season by arbitrary review and decision of the MSXC rule committee. Generally, invocation of this rule would be appropriate when a rider started the season riding above the level, but not for a rider who started the season riding at a class-appropriate level. The MSXC still reserves the right to advance any riders deemed to be riding at a classification below their current ability.
- d. Forced promotion TO Expert (A to AA) class:
  1. Any rider who competes at the Motorcycle AA or ATV Pro level at any event

during the season must stay in the expert level for the remainder of the season.

2. Riders over the age of 40 will not be forced to ride an "Expert" class regardless of previous season's overall or class place.

Riders 40 or more years old, who do not ride expert (Pro, AA, etc) classes in other like competition, may choose to compete in an A class, regardless of previous season's overall finish position, and these riders may move into or out of the

Expert class during a season. Riders under the age of 18 will not be forced to ride an "Expert" class regardless of previous season's overall or class place.

e. Forced promotion to the Advanced (A) class:

1. A "B" rider who placed 1st overall in the previous season or 2nd overall in their class for 2 out of 3 seasons must move to an A class the next season. Riders under the age of 16 will not be forced to ride an "A" class regardless of previous season's overall or class place.

f. Forced promotion to the Intermediate (B) class:

2. A "C" rider who placed 1st overall in the previous season or 2nd overall in their class for 2 out of 3 seasons must move to a B class the next season.

g. Forced promotion from Beginner to Novice (C) class:

1. Any rider finishing top 5 in points from previous season must move to C class.

h. Promotion from Youth classification to Amateur: Youth riders who qualify in age and machine type may advance themselves to an Amateur Classification but no forced advancements from the Youth classification will be imposed. Youth riders can advance directly to a "C", "B", or "A" class depending on their skill level. A qualified youth rider may return to a Youth class as long as age and machine requirements are met.

13. Classification DEMOTION / Moving back to a lower classification:

a. Class Advancements are considered permanent but may be changed by a written request to the MSXC. Evidence or supporting reasons should be included in the request. Request must be accompanied by \$50 administrative/research fee.

Only riders who are completely uncompetitive in the class, and who would not dominate the lower class will be considered for return to the intermediate skill classification. "Sitting out a few seasons", or "time off from injuries", are not generally causes for classification demotion. Requests must be sent to the MSXC. In

extreme cases, requests to return to the Novice class will be considered. Granting of such requests will be rare and only when clear, indisputable records or evidence exists that a rider is incapable of competing at the current level. It is the intention of the MSXC that the SPIRIT of this rule be followed to ensure that the correct riders are riding in the proper skill level classification.

b. Demotion (A to B): A self advanced A rider who previously competed at the B level, may move back to the B level if they have participated in no more than 2 events at the A level. This does not apply to forced-advanced riders. No written request is required. and this may only be done once.

c. Demotion (B to C): A self-advanced B rider, who competed at the C level last season, may move back to the C class if: a) they have participated in no more than 2 events at the B level, and b) they meet the classification requirements for the C class.

This does not apply to forced-advanced riders. No written request is required, and this may only be done once. d. Demotion (C to Beginner): Advancement to the C class is permanent and may never be changed for any reason back to the Beginner skill classification.

#### **Chapter 4. COMPETITION APPAREL MINIMUM REQUIREMENTS:**

1. These requirements are minimums to compete. Additional safety gear is recommended. Riders not meeting these requirements may not compete and may be disqualified if they do.
2. Eye protection in the form of shatterproof goggles, or appropriate and secure safety glasses must be worn during all competition.
3. Protective pants and long sleeve jerseys must be worn during all competition.
4. Protective boots must be worn during all competition. Boots must be at least 8" high. Youth riders must have a minimum of leather or similar protective material, "high top" boots completely covering the ankle and lower shin.
5. Safety apparel must be worn at all times during competition.

6. A full face DOT approved helmet must be worn at all times when operating a motorcycle or ATV. This includes the event, transporting to the start line, pit area, etc. A rider not wearing a helmet while operating a vehicle can be penalized or disqualified at the promoter's discretion.

7. It is the rider's sole responsibility to select a helmet and safety apparel which will provide adequate protection.

### **Chapter 5. EQUIPMENT:**

1. Handlebars must be made of steel, aluminum or other suitable mass manufactured types. Repaired, cracked or broken handlebars are prohibited.

2. Gas tanks must be in good condition. Leaking tanks are prohibited. Gas may not be carried except inside the machines manufactured gas tank.

3. Every machine must have a functional kill switch.

4. Maximum overall tire width for ATVs is 50".

5. All Motorcycles and ATVs must have functional front and rear brakes and a self-closing throttle.

6. All ATV front bumpers must be of a tubular design with no sharp protruding edges.

7. All machines must have functional silencers. Exhaust systems must not exceed the maximum sound level of 94db as measured at 20 inches from the exhaust exit. Sound checks are not required by the promoters but a promoter may disqualify a machine deemed to be too loud. Silencers must remain on the machine for the entire event. Disqualification of one machine by a promoter does not mandate a test of all other machines.

8. All machines must be in good working order with no loose parts, no leaks, and overall mechanically sound condition. Vehicles

may be disqualified from competition due to safety considerations at the promoter's discretion.

9. Radio communication with the rider is prohibited. Radio communication with field personnel or pit crews is allowed as long as it does not interfere with the event promoter's frequencies in use. Interference with official radio frequencies can result in rider penalties.

10. The referee may disqualify any vehicle that does not conform to the rules. They may inspect any part of a vehicle entered into an event at any time before, during or after an event. A rider refusing inspection is automatically disqualified from the event and can be disqualified from the series at MSXC discretion.

11. An inspection by the referee or any other official does in no way mean they have deemed the vehicle safe but only that it has met the rules or rule for which it was being inspected. It is the rider's sole responsibility to determine the condition of the vehicle and riding equipment.

12. The machine a rider starts on is the machine the entire event must be completed on. At no time may a rider change machines during an event. If a rider's original machine becomes inoperable, the rider MAY NOT return to the course and ride for "practice" or any other reason. Standard penalty will be disqualification. This may be reduced under specific circumstances.

13. Riders may display any color numbers on their number plate, with any color backgrounds, except red backgrounds with white numbers are reserved for Expert classes.

14. Studded tires are NOT allowed on any machine regardless of weather conditions.

15. The use of any type of horn is not allowed on any machine.

## **Chapter 6. RIDERS MEETINGS:**

1. Rider's meetings are MANDATORY. All riders are required to attend the riders meeting. Penalties given to riders due to missing information provided at a riders meeting will be upheld.

2. The start of the riders meeting will be signaled using a horn, or megaphone. All riders are required to turn off engines during the riders meeting regardless of their proximity to speakers or meeting. This includes all riders in the pit area, and all other locations within earshot of the riders meeting. Riders failing to stop engine or otherwise interrupting a meeting may be penalized.

3. Rider's meetings will be "on the line" 15 minutes prior to start time.

### **Chapter 7. START:**

1. Peewee will start at 9:00AM local time. Youth will start at 10:30 AM local time. AM/PM Adult Bikes and Adult Quads will start at 12:30PM local time. Watch for time zone changes.

2. MSXC events will be dead engine starts except ATV and Bike peewee races.

3. Class starting order will be standardized each season by the MSXC and all events will use the same standard starting order.

4. Starting order will be marked with signs on stakes to identify class rows. Classes may be combined on one row but only as dictated in #3 above. Large classes (>40) can be started on two rows, with both rows starting at the same time.

5. Riders must line up at right angles to the starting line signs behind the white line or imaginary line between row number signs in a neat orderly fashion, starting NO FARTHER THAN 10 feet from the start line stake or marking, NO FARTHER THAN 10 feet apart between riders. Riders must line up to the start field side of all stakes and markers. Riders MAY NOT move start line stakes, or lineup outside the markers unless explicitly directed to do so by the starter. Riders who are not lined up properly may cause false starts in the next class and thus may be penalized for failure to comply. Penalty if imposed will be loss of 1st lap score.

6. MSXC Start Procedure:

- a. The starter should be clearly visible to the entire start line and wearing identifying clothing.
- b. A green flag will be used to start the event.
- c. The starter will give the signal to kill engines about 30 seconds before the start. This signal will be waving a blue flag with yellow stripe.
- d. ALL RIDERS, ALL ROWS, ALL CLASSES, MUST KILL THEIR ENGINE.

e. The starter will hold the blue/yellow flag out. At approximately 10 seconds before the start, the starter will slowly lower the flag to the ground to signal the 10 second until start.

f. After about 10 seconds, the starter will wave the green flag

g. AFTER THE FLAG IS WAVING, riders start their engines and go.

7. Classes will start 30 seconds to one minute apart, and is up to promoter's and scorer's discretion at all events.

8. ANY RIDER FOUND STARTING ON THE WRONG ROW will be penalized a minimum of one lap, a maximum of disqualification. At scoring time, the rider's FIRST lap will be removed and their place recalculated. A rider who starts on the wrong row and only finishes one lap will have their score placed so as to be last in their class 1 minute behind the next rider.

9. Any rider who has a false start (starts before the green flag is dropped) must return to the line behind their class and start with the next class. A rider who has a false (early) start and does not return will be penalized a minimum of one lap.

10. Any rider whose machine does not start within 30 seconds of the start must remove their machine from the start area immediately. Such a rider may reattempt to start their machine with the next class. A rider who does not clear the start line in time for the next class start may be penalized. Once the starter has given the "engines off" signal, NO ENGINES are to be started including any from prior classes who have not yet started.

**Chapter 8. SCORING:**



1. MSXC events will be scored using an electronic RFID transponder scoring system. "E5500000xxxx" Event Scoring System transponders are required.

2. The scoring tent is an extreme high caution area. Riders must enter the tent quickly, but in full control, at a speed allowing a smooth stop. Riders who do front wheel wheelie stops, sliding stops, wheelie out of the tent, slide into the tent, run into the tent, run into scoring personnel, ram riders in the tent, etc. are subject to penalties of lost laps, or disqualification depending on severity. Riders who make contact with scorers or equipment due to speed or control issues will have a minimum penalty of one position, maximum of season disqualification. Any damage to equipment in the scoring area will result in fines AND repair costs.

3. For events scored with the Event Scoring System, the riders must enter the scoring tent while in complete control of their machine and come to a complete stop. Riders should look straight ahead so their rider number can be recorded. The flag will be green (indicating race in progress), white (one lap to go), or checkered (race over.) A digital numeric display will indicate the riders (unofficial) place in their class, rider number, and time behind the rider (in their class) in front of them.

4. Riders should come to a complete stop to be scored. It is the rider's responsibility to be scored. Riders who fail to stop, or who "coast" through the score tent or checkpoint may not be scored.

5. If a rider accidentally leaves the tent without being scored, they must move out of the way of any riders behind them. After all traffic has cleared the tent, the scorer may manually enter the rider's number, in the event that their transponder did not read. A rider who refused to clear the tent or wait, may not be scored. A rider who enters the tent backward on a machine may be disqualified. In the event of a missed score, a rider may dismount and enter the tent on foot to be scored as long as their machine does not block the course.

6. When being scored, the rider must make every effort to clear the tent quickly as to not create bottlenecks. No pit activities, finding drink water tubes, adjusting, checking mechanical items, etc. will be done inside the scoring tent. Riders must come in quickly, stop to be scored, and get out. Nothing else. Riders causing delays in the tent may be penalized.

7. Riders are not allowed to pit, gas, get water, etc. at the scoring station. Interference with other riders being scored could result in penalty up to disqualification.

8. Riders are not allowed to converse with scoring personnel during the event except to report emergencies. The scoring personnel are not allowed to answer general questions (i.e. how many laps to go) as this may cause delays in scoring other riders.

9. All riders will enter the scoring area in single file and at no time should the front tire pass the rearmost part of the machine in front or penalties may be incurred. Penalty for Passing inside the scoring tent is disqualification (exception is if the rider is specifically and clearly instructed to do so by the scorer). Causing a rider in front to fall due to contact from the following rider may also result in disqualification.

10. A rider who kills their engine must dismount and remove the machine from the tent immediately. If a rider kills their engine in the scoring tent, and IF no riders are behind them, the rider may make a QUICK attempt to start their machine. Failure to remove the machine from the tent while holding up other riders may result in penalties. Riders removing their machine must move the machine at least 15 feet beyond the tent exit and clear of exiting riders.

11. Riders are required to use the transponder assigned to them and the helmet number given to them at signup. Riders who fail to use their assigned transponder and number will not be scored. Riders who use the wrong transponder may be penalized up to disqualification if their incorrect number caused other scoring errors. The transponder should be applied on the under side of the helmet visor on the front or leading edge. If the helmet visor has metallic paint on

it then the transponder should be applied on the inside of the front of a rider's chest protector.

12. The rider will also be provided with a row number sticker to be applied to the back of their helmet. They are required to use it and display it properly. Failure to do so may result in penalty of one lap.

13. No rider shall bear more than one number label on the left side of the helmet. Riders with old numbers or multiple numbers may not be scored and may be penalized if the old number causes problems. All other numbers should be covered or removed.

14. It is the rider's responsibility to ensure their number label is placed on their helmet correctly. The correct location is: Along the lower left edge of the helmet, just below the left ear. The label should be in line with the centerline of the rider's neck. The label should not cover any vents where it may be punctured or torn. The label should not be covered by any goggle strap. Riders who fail to place their number in the correct position may not be scored. Riders claiming missed scores will be required to show their helmet with their transponder and label in the correct position.

15. It is the rider's responsibility to ensure the number provided does not come off during an event. The helmet must be completely dry and oil free prior to applying the label. The labels supplied have sufficient adhesion to remain affixed to the rider's helmet if the helmet is properly cleaned before the label is applied. Taping the label to the helmet in lieu of using the label's own adhesive backing is not advised. A rider who is missing their label may not be scored. Minimum penalty for a missing label is loss of one finish position, or one lap, depending on severity of problems caused. .

16. Scoring and signup personnel will assist any rider with questions about transponder and label placement prior to an event.

17. In the case of a stopped event, the event may be scored based on the current standings of all riders as they finish or the race may be scored based on the current standings of all riders at some particular point in the race (i.e. end of lap 2) at the promoters or scorers discretion.

## **Chapter 9. FINISH:**

1. The white flag will be displayed in the scoring tent to indicate the leader is on their last lap and will receive the checkered flag when they finish the lap. The white flag will be displayed to the leader when it is estimated that the leader will have rode the minimum event time upon completion of one more lap.
2. When the leader has completed one lap after the white flag is displayed, the race is over. The checkered flag will then be displayed. The race may be declared "over" early or prior to the leader's finish at the promoter's or scorer's discretion in order to clear the course of slower riders for the next event, clear course before dark, clear course due to track conditions, etc.
3. Large yellow "signs" will be prominently displayed on each side of the course near the scoring tent, typically 25 to 50 feet from the entrance. These signs mark the strict no passing and high caution zone. Riders passing in this area may be penalized. Normal penalty for passing in this zone, but not inside the scoring tent, will be loss of the offending lap's score. Within the no passing zone, no part of the front tire should pass the rearmost part of the machine in front. Riders must be in single file.
4. Riders may pass within the no-passing zone if the passed rider is on a disabled machine AND they are directed to do so by scoring personnel.
5. If a "Checkered Flag" is displayed prior to 25 feet from the scoring tent, then the race is considered over at that point and no passing may be done beyond that point. Such checkered flag will be waved by race personnel or affixed to barrier posts prior to the scoring tent. A checkered flag is not required to mark the finish line 25 ft. prior to score tent.
6. After the checkered flag is displayed (even if it is displayed early) the riders who remain on the course will have  $1\frac{1}{2}$  times the leaders finish lap time to make it back to the scoring tent and clear the course (i.e. if the leader's last lap time was 20 minutes, remaining riders have  $1\frac{1}{2} \times 20 = 30$  minutes to clear the course). Any rider who

does not make it to the scoring station before it is closed will be scored based on their previous lap (if they made one). Scorer may extend the scoring close time at their discretion.

7. It is the rider's responsibility to see and take notice of the checkered flag. Riders must not re-enter the course after the checkered flag has been displayed indicating the end of the race. A rider who re-enters the course and completes a lap after the checkered flag is displayed will be penalized. Penalty will be loss of the "extra" lap score plus the loss of the score for the last lap completed.

8. DNF will be assigned to any rider not completing at least one lap.

9. Riders must complete the course on their own or their machine's power. A rider may push their machine to the finish line but may not be helped by spectators, crew, etc. A rider may not block the course in order to push their machine across the finish line. A rider pushing their machine to the finish must do so on the regular course to be scored.

## **Chapter 10. RESULTS:**

1. All class results will be posted after the last rider is scored. Results will be posted by class and include the rider's name, place, helmet number, and manufacturer brand indicated at signup.

2. Riders in contingency programs must check the results to ensure they are correct. Correct manufacturer must be checked. Corrections must be provided to scoring personnel in writing or the rider MAY LOSE CONTINGENCY credit.

3. Riders are not allowed to remove the posted results unless directed to do so by the referee or scorer. If a rider has a question or problem with the posted results the referee should be informed, and protest procedures followed if appropriate.

4. 30 minutes after the results have been posted, the protest period is closed and the results are final. Any errors found after the fact will not affect award positions.

5. In the event there are no protests, and all riders are present, the protest period for a class may be reduced.

6. In unusual circumstances where obvious human error was involved, and it is clear beyond doubt that the scores are incorrect, then at the discretion of the MSXC, finish positions may be corrected. Such corrections will not affect Trophy awards as awarded after protest period.

7. It is each rider's responsibility to view his or her score during the protest period to verify it is correct.

8. Scores displayed at the score tent are "unofficial". Scores at race time may be adjusted prior to posting due to errors in signup, disqualifications, penalty assessments, etc. and it is each rider's responsibility to check their final score on the official posted results.

### **Chapter 11. PROTESTS:**

1. Protest procedures will be as follows.

2. Rider classification protests will be submitted to and decided by the MSXC. In cases where rider classification protests cannot be decided due to lack of information at the time of the protest, then the ruling will be in favor of the person being protested.

3. Any rider competing in an event may make a protest to the referee regarding rules violations by riders participating IN THEIR CLASS. The protest must be made before the end of the protest period of 30 minutes after scores are posted.

4. No rider protests will be accepted after the protest period.

5. Rider Classification Protests: Protests and appeals related to rider classification will be sent to the MSXC for rulings. The MSXC will make rider classification rulings and handle rider classification related protests. Appeals will be decided by the Rules Committee. The MSXC rulings on rider classifications will be binding to the MSXC only and will be final.

6. A referee has the authority to disqualify or impose penalties on riders as a result of a protest. A disqualified rider loses all awards, points, etc. from that event. Protest decisions can be retroactive to other series' events at the MSXC rules committee's discretion.

7. Any legitimate expense incurred by the referee due to the protest must be paid by the protesting party. The referee may demand from the protestor a deposit sufficient to cover such expenses. This could include: transportation of an impounded vehicle, award postage, and any off-site work costs performed on the protested rider's vehicle.

8. The MSXC may promote riders based on rider classification rules. Additionally, the MSXC will make an effort to notify the rider via postal mail. Promoted riders may appeal such promotion at no charge. Any such appeal must be made to the MSXC with appropriate documentation stating the case to not promote. MSXC will rule on such appeals and rulings will be final.

## **Chapter 12. AWARDS:**

1. Amateur classes awards will be in the form of a Plaque or Trophy.

2. Awards will be presented to riders after the protest period.

3. Award quantities will be top 3 in every class.

4. In the event of any unexpected problem that prevents the scoring of the event in a timely manner, the scores will be calculated, and the results posted AFTER the event, within 48 hours. In such cases, awards will be available at the next event.

5. Cash Awards: The only classes that will offer a cash award are the Expert (AA, ATV Pro) classes. Expert class payout will be \$750 minimum for AA and ATV Pro (with a minimum of 3 entries) or 100% payback (whichever is greater.)

6. End of season (banquet) awards will be given to any participant that participated in the minimum qualifying number for the banquet.

### **Chapter 13. POINTS:**

1. Points will be awarded and tracked for all MSXC riders in the class they register for (or officially change to).

2. Riders may change points classes at any time.

3. Points may not be “carried over” from one class to another. When a rider changes classes all their previously entered races from the first class will show in the new class as zeros, the same as would show for not entering that event. These zeros can be dropped from points calculations in the new class.

4. Points riders who change classes Mid-series will only receive one end-of season award. End of season points will be based on the class with the highest finishing place.

5. Point’s accumulation will begin with the first event where the rider enters.

6. The number of events to use in determining points will be the riders best event scores AND a rider must enter the minimum number of events to qualify for end of season awards. The minimum will be the same number as best scores counted. Minimum events must be “entries”, not finishes. A DNF does count. Participation in any class counts. “Best scores counted” applies to class and overall points. In the case of overall points, the same number of “drops” applies.

### **Season Events**



Number of Events	8	9	10	11	12
Best Scores Counted	7	8	8	9	10
Minimum Entries Required	7	8	8	9	10

7. Points will be calculated for end of season awards. The rider's class point scores will be totaled for end of season awards. Riders not entering the minimum number of events will not be considered for awards. In the event that there are 7 rounds or less in a season there will be one drop, and minimum entries will be one less than the number of best scores counted. There must be 8 rounds minimum in a season for a banquet to be held.

8. Ties in points will be broken by counting the rider with the most 1st place points awarded, 2nd place points awarded, etc. until a winner is determined. When counting the most 1st place finishes, 2nd place finishes, etc. ALL scores will be included in the calculation including previously dropped scores. If this does not result in a tiebreak then a true tie will be declared.

9. Points Schedule for class is as follows:

1st = 30    2nd = 25

3rd = 21    4th = 18

5th = 16    6th = 15

7th = 14    8th = 13

9th = 12    10th = 11

11th = 10    12th = 9

13th = 8    14th = 7

15th = 6    16th = 5

17th = 4    18th = 3

19th = 2    20th = 1

11. Points Schedule for Season Overall is as follows:

1st = 530    2nd = 525

3rd = 521    4th = 518

5th = 516    6th = 515

7th = 514    8th = 513

9th = 512    10th = 511

Remaining positions step down 1 point per place through 520th place which receives 1 point.

DNF = 1 point

#### **Chapter 14. VIOLATIONS, PENALTIES:**

1. The promoter, or referee may disqualify any rider, from a race meet for any violation of an MSXC rule, insubordination, or other actions deemed in the sole discretion of the promoter or referee to be detrimental to the race and the sport. Such disqualification includes the loss of any rights with regard to the event in question and may result in expulsion from the meet site.

2. A rider's actions may be cause for and result in a disqualification during the event. The promoter or scorer may choose not to remove the rider from the course to avoid problems during the race. In such

cases the rider will learn of disqualification when the scores are posted. The rider may protest such disqualification during the protest period.

3. Penalties may be imposed on a rider for rule violations. In general, penalties assessed will be at the discretion of the promoter or scorer depending on the nature of the offense and its circumstances. Penalties may be any of the following:

a. Reduction of one or more positions within their class. When such penalty is assessed, the method will be to remove the rider's last score. The rider's score will be reentered in the score system so as to locate the score behind the appropriate rider in their class. The new score will take on the adjusted time of the new score location.

b. Reduction of the number of laps completed. In the case of a lap reduction, the rider's first lap score will be removed on the lap on which the problem occurred.

c. Disqualification. Riders may be disqualified during an event or after an event. In the case of during-event disqualification, no notice will be given to rider since this may cause disruptions to the remaining participants.

d. Additional penalties. Riders may receive additional penalties including but not limited to retroactive penalties, disqualification from next event, or disqualification from the series.

e. Loss of points. Points may be forfeited for the event, or retroactively, for all events that season.

4. The following offenses are subject to disciplinary action by the promoter, referee, or MSXC. This list is for guidance to competitors but does not restrict the MSXC from invoking penalties for other actions detrimental to the sport which are not specifically contemplated herein.

a. In any way attempting to gain unfair advantage

b. Intentional "Cheating" of any form.

c. Falsifying one's name, age, or ability level.

d. Entering and competing on a machine in a class that the machine would not qualify for.

e. Failing to attend rider meetings.

f. Riding in such a manner as to endanger life and limb of others.

g. Failing to respond to course official instructions.

- h. After leaving the marked course, failing to re-enter the course at the same location and in so giving unfair advantage.
- i. Receiving any form of prohibited outside assistance including but not limited to reception of radio transmissions while in competition.
- j. Causing a race to be stopped.
- k. Abetting or knowingly engaging in a race which is “fixed” or prearranged.
- l. Offering or giving bribes, wagering on outcomes.
- m. Attacking a race official or engaging in a fight. This includes any person and any incident anywhere on the premises prior to, during, or after an MSXC event.
- n. Engaging in any unfair practice, misbehavior, or action deemed by the referee, promoter, or MSXC to be detrimental to the sport.

### **Chapter 15. YOUTH:**

Warning: Motor vehicle mishaps, in competition or otherwise, can result in injury or death. Motor vehicles should never be used by minors without parental consent or supervision. MSXC, L.L.C. (MSXC), does not test the skill of individual participants in amateur or youth events, nor do they license amateur or youth competitors or judge rider competence. Participants (and Legal Guardians) are solely responsible for their own safety.

Be aware that motor sports are inherently dangerous. Neither the MSXC nor the promoter will test the skill of individual participants or inspect the condition of their motorcycles. Parents or legal guardians must remain present at all times and are solely responsible for the condition of their child’s motorcycle and their competence to operate them. The promoter does not provide medical insurance coverage. If you have doubts about your child’s personal abilities to participate in this event or if you believe your personal insurance coverage is not adequate to compensate you for any injury or loss that might occur, do not to enter your child in this event.

1. Unless otherwise provided for in this section, all MSXC rules also apply to Youth events.

2. Parents and Legal Guardians are strongly encouraged to inspect the course prior to the race. Any questions or concerns should be brought to the immediate attention of a race official or promoter.

3. Parent or Legal Guardian must sign a minor release form allowing youth to compete. Legal Guardian must have notarized documentation reflecting their legal guardian status. This document must be retained by the promoter and filed with rider's release form. Parent and/or legal guardian must have proper photo identification to sign releases.

4. The parent or legal guardian must remain present at all times during the rider's participation in any youth event.

5. To authorize a minor to compete, the parent or legal guardian must sign below the minor's signature on the entry form.

6. The minor must be large enough and mature enough to control their machine at all times and to ride it safely. This includes stopping, starting, standing still, mounting, dismounting and putting both feet on the ground. The promoter or referee has the full authority to disqualify a rider that in their opinion cannot safely control his/her motorcycle. No youth riders may be given any assistance on dead engine starts. No one, except race personnel or sweep riders, are allowed to ride any vehicle on the course during any race.

7. Youth Classifications – Youth classes offered have combinations of age, displacement, and machine design requirements.

MSXC classes cover the widest range of riders and machines based on previous participation. There may not be a class to fit

every rider. Electric bikes are allowed in any youth class as long as minimum / maximum wheel size and wheelbase requirements

are met. Riders must meet all class requirements to participate.

AGES: In the MSXC Series ONLY, A rider's age on the date of Round 1 will determine his/her age for the entire MSXC SEASON. However, a rider may move to the next higher age class (within the youth division only) if he/she will be eligible to do

so at any time during the SEASON, but once the rider moves to the next higher age class, he/she may not move back to the lower

age class. Riders are encouraged to determine at the beginning of the points

season which age class they will participate in for the points season.

Bikes:

**Supermini:** Age 12-15. 79-112cc 2 stroke, 75-150cc 4 stroke. Minimums: wheelbase 48", rear wheel 14". Maximums: wheelbase 51", front wheel 19"

**Supermini Girls:** Age 12-15. 79-112cc 2 stroke, 75-150cc 4 stroke. Minimums: wheelbase 48", rear wheel 14". Maximums: wheelbase 51", front wheel 19"

**85cc Sr:** Age 11-13. 66-85cc 2 stroke, 75-125cc 4 stroke. Minimum rear wheel 12". Maximums: front wheel 19", rear wheel 16", wheelbase 51".

**85cc Jr:** Age 9-11. 66-85cc 2 stroke, 75-125cc 4 stroke. Minimum rear wheel 12". Maximums: front wheel 19", rear wheel 16", wheelbase 51".

**65cc Sr:** Age: 7-11. 61-65cc 2 stroke and 52-112cc 4 stroke. Minimum wheel size 10" Maximums: wheel size 14", wheelbase 45".

**Women's Novice:** Age 12+ 80-200/2 80-250/4 Not eligible to race adult if you race this class.

**65cc Jr:** Age: 7-9. 61-65cc 2 stroke and 52-112cc 4 stroke. Minimum wheel size 10" Maximums: wheel size 14", wheelbase 45".

**50cc Sr:** Age: 6-8. 0-51cc stock. Maximum wheel size 12"

**50cc Jr:** Age: 4-6. 0-51cc stock. Maximum wheel size 10"

**50cc Beginner:** Age: 4-8 0-50/2 0-70/4 NO KTM/COBRA

**Trail Rider:** Age per cc, Peewee 4-8 50/2 70/4, Youth 7-15 0-112/2 0-150/4

Quads:

**300 Production:** Age 12-15 300cc/4 stroke 200cc/2 stroke Production ONLY

**150 Hybrid:** Age 12-15 150/4 stroke 112/2 stroke

**Girls Open:** Age 8-15 250/4 stroke 105/2 stroke

**90 Mod:** Age 8-15 125/4 stroke 71-90/2 stroke Production Race ATV, i.e. drr, cobra, Shifter, Automatic and CVT models eligible, Engine / suspension modifications are allowed.

**90 Limited:** Age 8-12 125/4 stroke 90/2 stroke Production models. The following may be changed or added: tires (but no tire balls), wheels (cannot change stock width), pipe, sprockets, gearing, clutch, twist throttle, handlebars, grips, handlebar pads, front bumper, rear grab bar, air filter, jetting, steering stabilizer and frame reinforcements. Fenders may be trimmed. No other modifications allowed, INCLUDING carburetor, electronics (including CDI and ECU), oil injection, air box (may remove lid but not screen or stock cage), gas tank, wheelbase, width, rear axle, A-arm, shocks and suspension. 2- Stroke shifter models not eligible.

**70 Open:** Age 7-11 70/2 stroke, cvt models, Production/Mod. The following may be changed: tires, wheels, pipe, sprockets, clutch, twist throttle, handlebars, grips, handlebar pads, front bumper, rear grab bar, air filter and jetting, shocks, A-arms. Fenders may be trimmed.

**50cc Race:** Age 4-8 50/2 stroke Production: This class includes DRR, Cobra etc. Factory built racing ATVs

**90 Advanced:** Age 6-8 90/4 stroke Production only, NO 2 STROKES. Aftermarket items such as tie rods, A-arms, shocks, exhaust, tires, wheels, etc. may be changed. NO MOTOR WORK.

**90 Stock Beginner:** Age 3-8 90/4 stroke Production only, NO 2 STROKES. Must be racing less than 2 years to be eligible.

**50cc 2 Stroke:** Age 3-8 50/2 stroke, aftermarket items such as tie rods, A-arms, tires, wheels, etc. may be changed

**50cc 4 Stroke:** Age 3-8 50/4 stroke, aftermarket items such as tie rods, A-arms, tires, wheels, etc. may be changed

8. Youth riders are required to pass any rider, particularly smaller or younger classes being run simultaneously in their race, in a sportsmanlike manner. Riders who act unsportsmanlike or who make contact of any kind with other riders may be removed from the event. No youth rider is to come into contact with another youth rider at any time on the course. Such conduct will be at the discretion of the race personnel.

9. Start time for Youth is 10:30AM.

10. Youth Riders meeting will be held at the start area at 10:15AM.

11. Riders shall come to a complete stop at all scoring stations or checkpoints unless otherwise instructed by the scorer. It is the responsibility of the rider to be scored.

12. Guardians, parents, guests, etc. must remain at least 15 feet away from all scoring personnel. Do not have conversations with, or distract the scorers. Failure to comply may result in penalties to the rider.

13. Riders may be disqualified or removed from an event at the sole discretion of the promoter based on the rider's perceived abilities, or riders perceived to be riding recklessly. Such decisions are final and may not be debated by riders, crew, parents, etc. Any undesirable conduct by the crew, parents, etc. regarding such a decision may result in further penalties.

14. Safety equipment including protective eyewear, boots, and helmets must be worn at all times during competition

15. Youth riders are not allowed to ride their machines at ANY time on the race facilities or course except going directly from their vehicle/pit to the start line and back. Youth riders must be in 1st or low gear



while going to and from the start/finish line.

Youth riders found riding at other times may be penalized including disqualification from the current and next event.

Repeated offenders will be disqualified from the series.

16. Youth riders may compete in the youth race and the adult bike race if age and machine requirements are met. Adults may compete in only one event per day. Minimum age for adult bike race is 12, minimum 80cc 2 stroke and 149cc 4 stroke